

6U General Playing Rules

1. The 5 up rule will apply. Example: Team A can score 5 runs and the inning is called if team B has no runs. Then team B comes up to bat, team B can score a total of 10 runs - its first 5 and then an additional 5 - then team B will be 5 up.
2. Coach pitching
 - a. Coach must pitch with at least one foot on the pitching rubber within the pitching circle.
 - b. If coach pitcher is hit, dead ball (If batting - player will be allowed an extra pitch, runners back to last base occupied).
 - c. Coach Pitcher cannot coach players (will result in dead ball).

6U Offensive Rules

1. Round robin batting – no 9-batter rule.
2. No bunting. No base stealing. No penalty for sliding. No leading off bases.
3. Each batter receives 5 pitches (extra if foul ball, etc.) from a coach. NO tee.
4. There will be a 10-foot arc in front of home plate extending from the first base line to third base line. A hit ball that does not pass this line - foul ball.
5. Runners may advance only one base on a ball hit in the infield.
6. Base runners cannot leave their base until after the ball is hit and can only advance to home on a ball put in play.
7. For any ball hit in play, play will be stopped and dead ball called when the ball crosses the pitcher's circle whether or not it is controlled by a player. If the base runner(s) have already passed the halfway line at the time the ball crosses the pitcher's circle they will advance to that base(s), otherwise they will return to their last base reached safely. Once a ball is declared "dead", it cannot be made "alive" again.

8. The Umpire will determine if an overthrown ball has gone out of play at which point if a runner has already passed the halfway line to the next base, then they can advance to that base.

6U Defensive Rules

1. Maximum 10 players will be allowed on the field.
 - a. 1 pitcher with 2 feet inside circle
 - b. 5 infield
 - c. 4 outfielders
2. All outfielders must be standing in the outfield at least 6-10 feet behind the baseline at the beginning of the each play.
3. Two coaches are allowed in the outfield when their team takes the field.